

AIAA Design/Build/Fly

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What is Design/Build/Fly?

AIAA Design/Build/Fly is an annual international remote-controlled aircraft competition that allows teams to apply their analytical skills and showcase their cooperative efforts in building real-world aircrafts. Students must design, manufacture, and demonstrate the flight capabilities of an aircraft that can perform in a series of different flight scenarios.

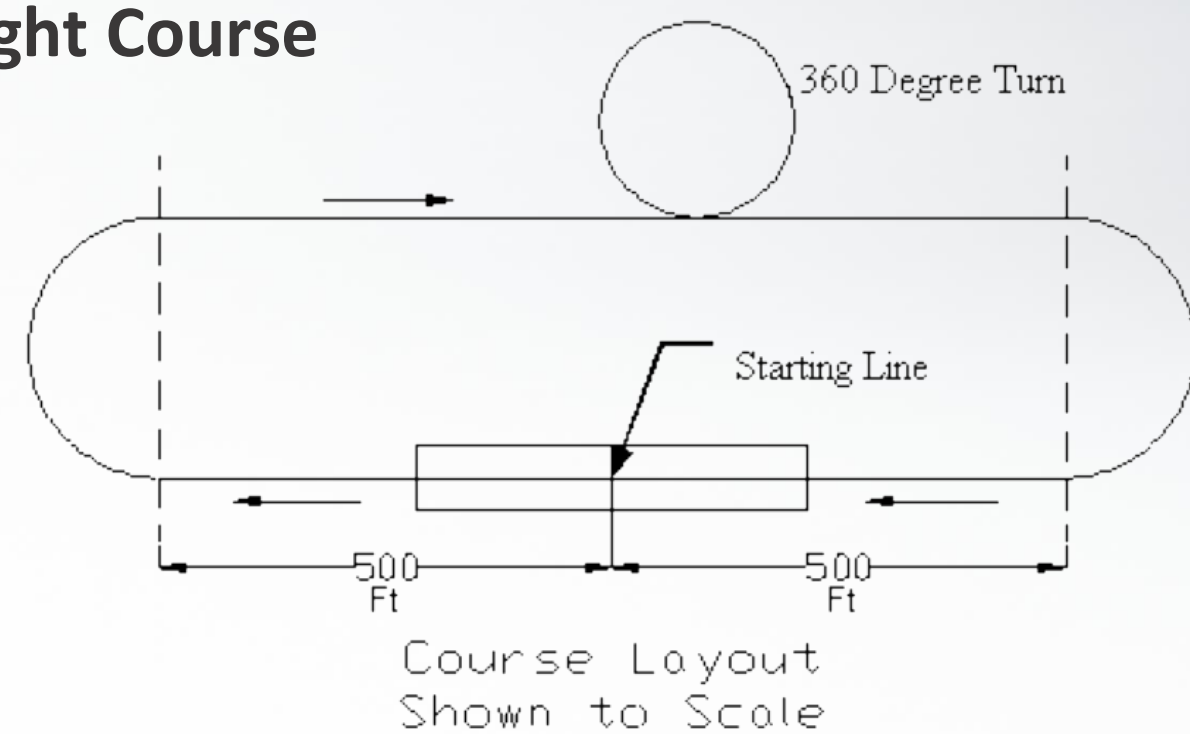
Goals and Objectives

- Design an aircraft based on the given rules and constraints
- Develop and apply innovative, practical, and affordable fabrication techniques
- Document and compile design, manufacturing, and testing process into industry-standard written report

Competition Mission Objectives

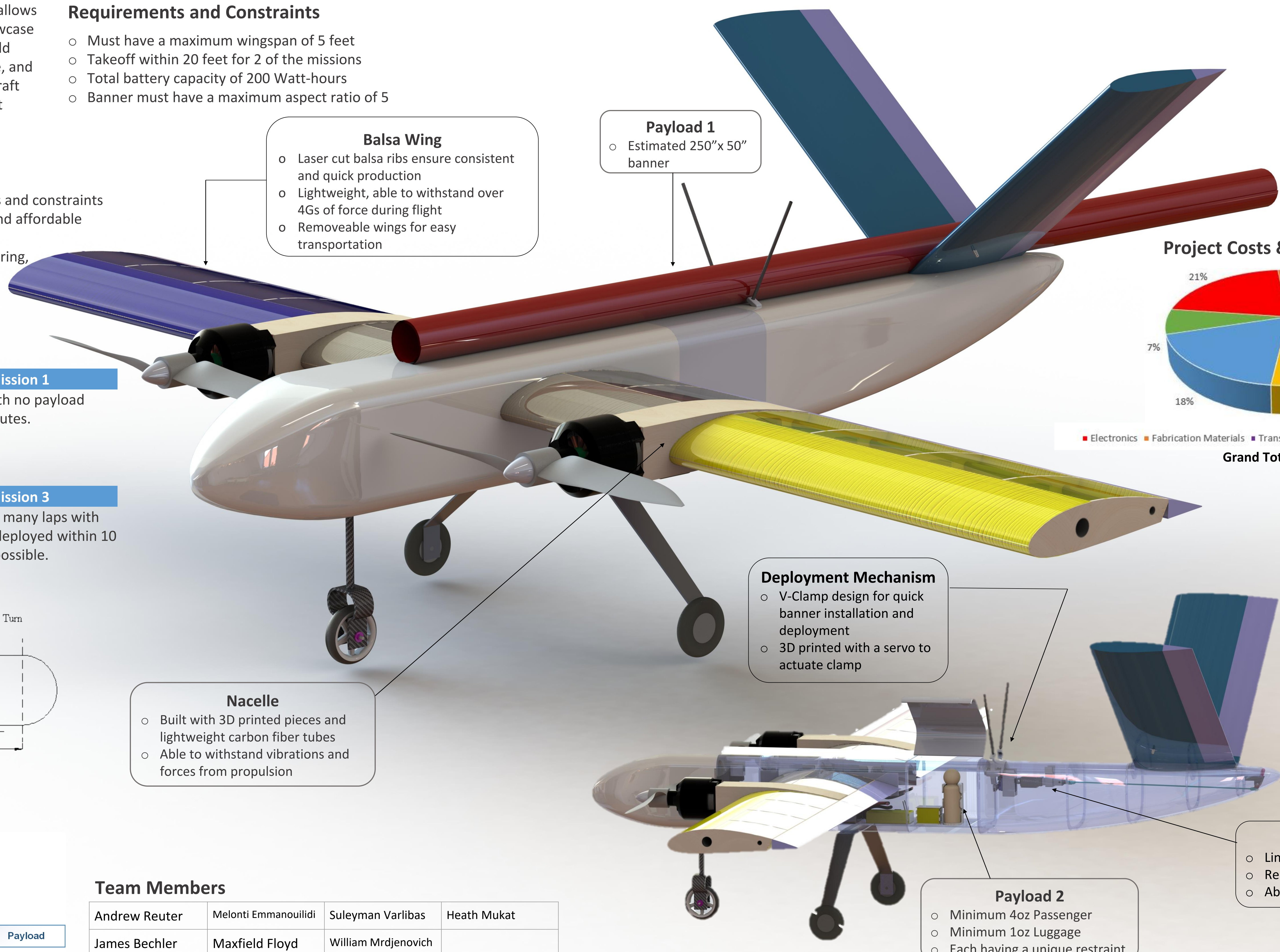
Ground Mission	Mission 1
Load passengers, luggage, and banner into the plane as fast as possible.	Fly 3 laps with no payload within 5 minutes.
Mission 2	Mission 3
Fly 3 laps as fast as possible while carrying passengers and their luggage within 5 minutes.	Complete as many laps with the banner deployed within 10 minutes as possible.

Flight Course



Requirements and Constraints

- Must have a maximum wingspan of 5 feet
- Takeoff within 20 feet for 2 of the missions
- Total battery capacity of 200 Watt-hours
- Banner must have a maximum aspect ratio of 5



Balsa Wing

- Laser cut balsa ribs ensure consistent and quick production
- Lightweight, able to withstand over 4Gs of force during flight
- Removeable wings for easy transportation

Payload 1

- Estimated 250"x 50" banner

Nacelle

- Built with 3D printed pieces and lightweight carbon fiber tubes
- Able to withstand vibrations and forces from propulsion

Deployment Mechanism

- V-Clamp design for quick banner installation and deployment
- 3D printed with a servo to actuate clamp

Payload 2

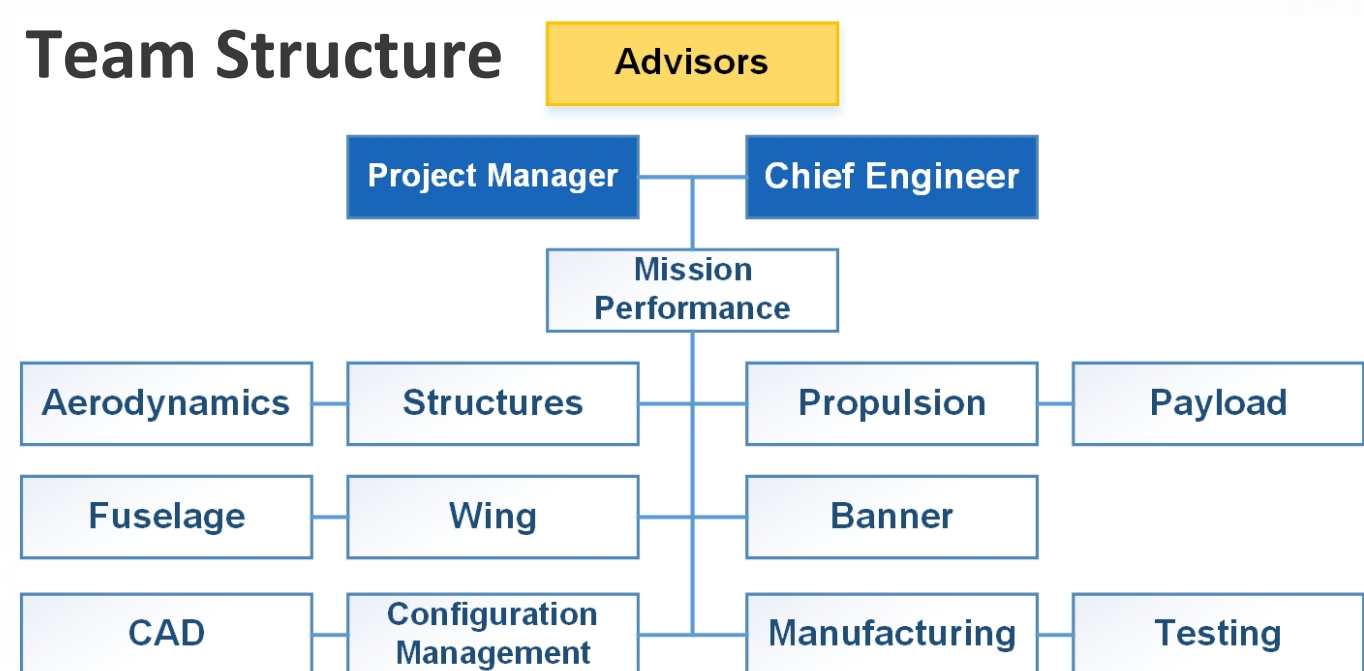
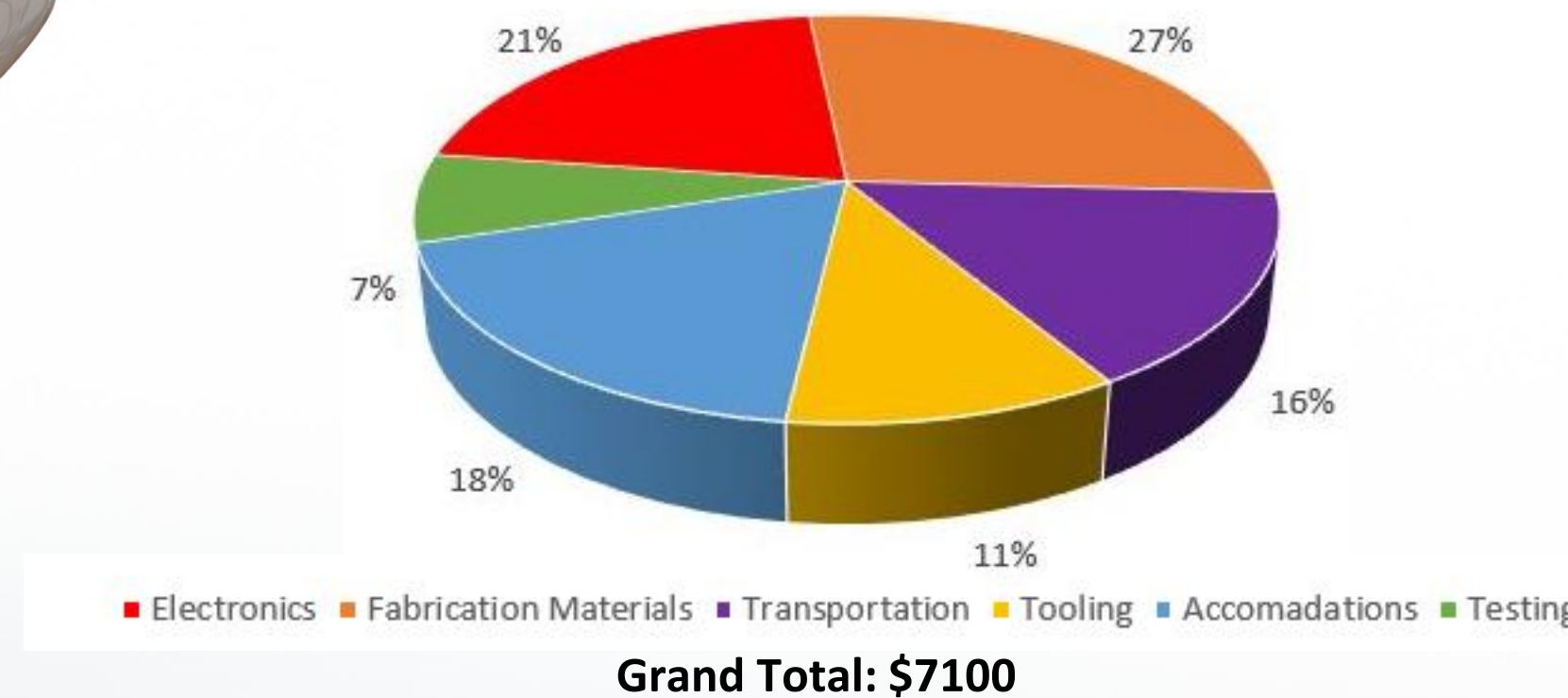
- Minimum 4oz Passenger
- Minimum 1oz Luggage
- Each having a unique restraint

Release Mechanism

- Linear actuator for compatibility
- Releases banner mid-flight
- Able to hold 10lbs of banner drag



Project Costs & Expenditures



Team Members

Andrew Reuter	Melonti Emmanouilidi	Suleyman Varlibas	Heath Mukat
James Bechler	Maxfield Floyd	William Mrdjenovich	
Grant Tsuji	Ethan Kropp	Kelsey Cruz	
Kendrick Barefield	Robert Laviguer	Chad Tuley	

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